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51	BRS	S142	9	356/616.ccls. and eye

46	BRS	S137	32	356/615.ccls. and (simulation or model\$)
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refractive "Tatsuo Yajima"

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Self-phase Modulation in Hybridly Mode-Locked CVV Dye Lasers

Y ISHIDA, K NAGANUMA, T YAJIMA - ieeexplore.ieee.org

... YUZO ISHIDA, KAZUNORI NAGANUMA, AND TATSUO YAJIMA ... mechanism, where the pulse width is much shorter than the relaxation time T_r , of refractive index. ...Web SearchUltrahigh-time-resolution coherent transient spectroscopy with incoherent light

N Morita, T Yajima - Physical Review A, 1984 - link.aps.org

... REVIEW A NOVEMBER 1984 30 2525 NORIO MORITA AND TATSUO YAJIMA INCIDENT BEAMS ... ng), and so the material, ignoring the dispersion of the refractive in- modulated ...Cited by 121 - Web Search - adsabs.harvard.edu - csa.com - Library SearchStudy of ultra-fast relaxation processes by resonant Rayleigh-type optical mixing. I. Theory

T Yajima, H Souma - Physical Review A, 1978 - link.aps.org

... The other is the contribution from other 317 17 TATSUO YAJIMA AND UI) I _E where

X and n are the free-space wavelength and the refractive index, respectively ...

Cited by 44 - Web Search - link.aps.org - adsabs.harvard.edu - adsabs.harvard.eduCoherent propagation effect of incoherent light

N Morita, K Torizuka, T Yajima - TIME - josab.osa.org

... Norio Morita, Kenji Torizuka*, and Tatsuo Yajima ... markable oscillation is caused by the dispersion of the Na- vapor refractive index and not by the absorption. ...

Cited by 2 - Web Search - josabdev.osa.org - adsabs.harvard.edu - all 4 versions » - Library SearchRuby by Modulation of the Resonator Quality Factor

NG Basov, VS Zuev, PG Krjukov, M USSR, HBHTMTMH ... - ao.osa.org

... 1943), p. 37. High-Speed Photography Using a Ruby Optical Maser Tatsuo Yajima, Fujio Shimizu, and Koichi Shimoda Department of Physics ...

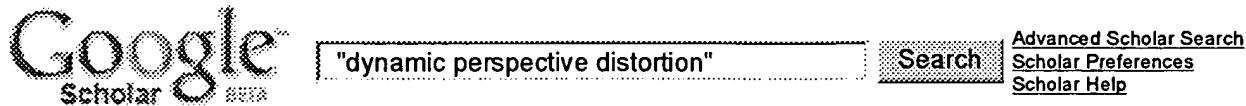
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"dynamic distortion" + "eye point"

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An Analytic Comparison of a-False Eye Separation, Image Scaling and Image Shifting in Stereoscopic ...

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - gvu.gatech.edu

... s physical display surface in the virtual world. View placement does not refer to **eye point** locations because in a HTD the user's ...

[Cited by 2](#) - [View as HTML](#) - [Web Search](#) - smartech.gatech.edu - gvu.gatech.edu - smartech.gatech.edu

Characterizing Image Fusion Techniques in Stereoscopic HTDs

Z Wartell, LF Hodges, W Ribarsky - PROC GRAPHICS INTERFACE. pp. 223-232. 2001, 2001 - graphicsinterface.org

... View placement does not refer to **eye point** locations because in a HTD the user ... of the stereo and motion parallax is consistent with a **dynamic distortion** of the ...

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A geometric comparison of algorithms for fusion control in stereoscopic HTDs

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - doi.ieeecs.org

... View placement does not refer to **eye point** locations because, in an HTD ... case, eye separation and image scaling both have fewer **dynamic distortion** artifacts than ...

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A Thesis, ZJ Wartell, IP Fulfillment - smartech.gatech.edu

... View placement does not refer to **eye point** locations because in a HTD the user's head position is a physical parameter controlled by the user and is ...

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PS FLEXIBILITY, E DIGEST, TD IN, CB FEM, M RESULTS ... - britglass.co.uk

... C 2153 A NUMERICAL SIMULATION OF THE ROLL-ON-PILFER-PROOF (ROPP) PROCESS ON A GF305 THREAD A YOXALL ET AL UNIVERSITY OF SHEFFIELD GLASS TECHNOLOGY 43 3 JUNE/02 ...

[View as HTML](#) - [Web Search](#) - britglass.org.uk

TO-LO Splitting in Infrared Spectra of Thin Films

K Yamamoto, A Masui - Applied Spectroscopy, 1996 - ingentaconnect.com

... and AKIO MASUI Research Center, **Asahi Glass Company**, Ltd., 1150 ... The origin of the distortion may be ... using complex refractive indices and spectral simulation. ...[Web Search](#) - ingentaconnect.com - adsabs.harvard.edu

reflection spectra with perpendicular polarization

K Yamamoto, A Masui, H Ishida - APPLIED OPTICS, 1994 - aopt.osa.org

... spectroscopies by the use of spectral simulation and the ... 7 - 1 ' Because the distortion of the ob ... is with the Research Center, **Asahi Glass Company**, Ltd., 1150 ...[Cited by 1](#) - [Web Search](#) - ao.osa.org - aopt.osa.org - adsabs.harvard.edu - [all 5 versions »](#)

Microsystems Research and Development in Japan Site Reports

M Allen, A Berlin, E Hui, D Monk, K Najafi, M ... - wtec.org

Page 1. Microsystems Research and Development in Japan Site Reports R. Howe (chair)

M. Allen A. Berlin E. Hui D. Monk K. Najafi M. Yamakawa January 14, 2002 ...

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simulation eyes "dynamic distortion"

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Characterizing Image Fusion Techniques in Stereoscopic HTDs

Z Wartell, LF Hodges, W Ribarsky - PROC GRAPHICS INTERFACE. pp. 223-232. 2001, 2001 - graphicsinterface.org

... simulation of depth of field as the user fixates on different ... p Eyes Virtual Point hva L R ... and motion parallax is consistent with a **dynamic distortion** of the ...

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techno log^ Conference

RE Barrette, A Morris, J Baribeau, CAEE Ltd, C ... - pdf.aiaa.org

... AIAA Flight Simulation te techno log^ Conference July 22 ... brightness projection CRT's with **dynamic distortion** correction to ... the pilot 's **eyes** cannot simultaneous ...

Web Search

An Analytic Comparison of a-False Eye Separation, Image Scaling and Image Shifting in Stereoscopic ...

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - gvu.gatech.edu

... more displays. The tracking device determines the positions of the user's head and/or **eyes** and ... the distance of the user's **eyes** to the display surface ...

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A geometric comparison of algorithms for fusion control in stereoscopic HTDs

Z Wartell, LF Hodges, W Ribarsky - IEEE Transactions on Visualization and Computer Graphics, 2002 - doi.ieeecs.org

... by coloring the true **eyes** dark blue and modeled **eyes** light blue. ... case, eye separation and image scaling both have fewer **dynamic distortion** artifacts than image ...

Cited by 4 - Web Search - doi.ieeecomputersociety.org - smartech.gatech.edu - portal.acm.org - all 11 versions »

Virtual environments and environmental instruments

SR Ellis - Simulated and Virtual Realities, 1995 - hitl.washington.edu

... For example, though our **eyes** provide us only with ... **simulation** is crucial for a complete **simulation** of an ... simulator can be used as a **dynamic distortion** to create ...

Cited by 8 - View as HTML - Web Search - portal.acm.org

A system for automatic electrical and optical characterization of microelectromechanical devices

DJ Burns, HF Helbig - Journal of Microelectromechanical Systems, 1999 - ieeexplore.ieee.org

... Eyes/RT Mono AT card) so that micrographic images (up to 512 485 pixels) can ... The selectivity of the blur-simulation technique for iden- tifying the best motion ...

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L Livermore, L Livermore - llnl.gov

... Terascale supercomputers are the springboard to a new level of environmental **simulation** of natural events. ... A **simulation** might take hours or even days to run. ...

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Admissibility in Blind Adaptive Channel Equalization

C Richard Johnson Jr - IEEE Trans. on Control Systems, 1991 - [ieeexplore.ieee.org](#)

... The labeling of this **dynamic distortion** phenomenon as intersymbol interference can be related to a difference equation description of the channel dynamics ...

[Cited by 21](#) - [Web Search](#) - [ieeexplore.ieee.org](#) - [csa.com](#)

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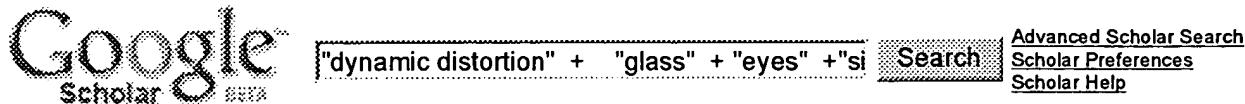
... al. [Dav95]. In order to "look" at a particular point on an object in space, a human's **eyes** must rotate to look toward the ...

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Virtual environments and environmental instruments

SR Ellis - Simulated and Virtual Realities, 1995 - hitl.washington.edu

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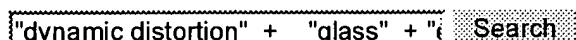
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... al. [Dav95]. In order to "look" at a particular point on an object in space, a human's **eyes** must rotate to look toward the ...

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9	BRS	S100	4	(dynamic adj perspective) and transparent
10	BRS	S101	0	(dynamic adj perspective) same distortion
11	BRS	S102	1	(dynamic adj perspective) and distortion
12	BRS	S103	1	(dynamic adj perspective) same optical
13	BRS	S104	0	(dynamic adj perspective) and (transparent adj body)
14	BRS	S105	0	(dynamic adj perspective) and (transparent adj body)
15	BRS	S106	25	(3-D same curved same body)
16	BRS	S107	16	(3-D same curved same body) and (model or simulation)
17	BRS	S108	690	(windshield same (model or simulation))
18	BRS	S109	6	(windshield same (model or simulation)) and (refractive same eye)
19	BRS	S110	1	(windshield same (model or simulation)) and (refractive same eye) and grid
20	BRS	S111	134	359/868.cc1s.
21	BRS	S112	9	359/868.cc1s. and simulation
22	BRS	S113	0	359/868.cc1s. and simulation and predetermine
23	BRS	S114	9	359/868.cc1s. and simulation
24	BRS	S115	44	359/868.cc1s. and correct\$
25	BRS	S116	18	359/868.cc1s. and (correct\$ same curve\$)
26	BRS	S117	988	703/2.cc1s.
27	BRS	S118	0	703/2.cc1s. same optical
28	BRS	S119	231	703/2.cc1s. and optical
29	BRS	S120	10	703/2.cc1s. and optical and (refractive)
30	BRS	S121	53	703/2.cc1s. and optical and (evalu\$ same points)
31	BRS	S122	27	703/2.cc1s. and optical and (evalu\$ same points) and curve
32	BRS	S123	0	703/2.cc1s. and optical and orthogonal
33	BRS	S124	50	703/2.cc1s. and optical and orthogonal
34	BRS	S125	13	703/2.cc1s. and optical and orthogonal and grid
35	BRS	S126	3	703/2.cc1s. and windshield
36	BRS	S127	2	(windshield and correct\$).ti.
37	BRS	S128	2	(windshield and correct\$).ti. and correct\$ and points
38	BRS	S129	2	(windshield and correct\$).ti. and correct\$ and points
39	BRS	S130	1	(windshield and eval\$).ti.
40	BRS	S131	0	"356""."615".cc1s.
41	BRS	S132	210	356/615.cc1s.
42	BRS	S133	93	356/615.cc1s. and errors
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EOFFOF REFERENCE, VC ON, M DISPLAYS - aviation.uiuc.edu

... for HMDs The challenge in the **design** of helmet ... 2. Frame of Reference (FOR) Previous research with head ... images was greatest, thus resulting in estimation **errors**. ...

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An exploration of virtual auditory shape perception

AJ Hollander - 1994 - nml.cult.bg

... **Design**.....63 ... any **errors** ... that **reference** ...

[Cited by 9](#) - [View as HTML](#) - [Web Search](#) - [hitl.washington.edu](#) - [hitl.washington.edu](#)

Assessment of Emerging Educational Technologies That Might Assist and Enhance School-to-Work ...

C Dede, M Lewis - Washington, DC: National Technical Information Service, 1995 - virtual.gmu.edu

... 3 on page 25 is also a useful overview **reference**. ... Given the nature of their **design** as "tools" for ... work more mechanical—the person becomes the **eyes**, arms, and ...

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Sensitive Geometry

B Kusserow - damrau-kusserow.de

... a single point from which his painting must be viewed [...] that no **errors** resulted from ... Their **design** is controlled inside the allocentric **reference** frame. ...

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Control of Space Vehicle Attitude

WGE JR - pdf.aaia.org

... is the location of the pilot's **eyes** at distance ... control, the matter of hand-controller **design**** is independent ... he wants to point at the **reference** star, with ...

[Web Search](#)

Interactive augmented reality

JR Vallino, PCM Brown, NY Rochester - 1998 - se.rit.edu

... 14 Figure 11 - Engineering **design** using an ... The observer is more sensitive to these **errors** (Azuma 1993 ... the relationship between the frames of **reference** for the ...

[Cited by 14](#) - [View as HTML](#) - [Web Search](#) - [historical.ncstrl.org](#) - [urresearch.rochester.edu](#) - [dspace.lib.rochester.edu](#) - [all 6 versions](#) »

I20 IEEE TRANSACTIONS ON SYSTEMS, MAN, AND CYBERNETICS, VOL. 24, NO. 1, JANUARY 1994

IV TABLE - ieeexplore.ieee.org

... the pilot's eye, and the collimating system **design**. ... However, slaving system **errors** will be experienced by the ... these points in the moving **reference** frame of ...

[Web Search](#)

The effects of display location and dimensionality on taxiway navigation

JW Lasswell, CD Wickens, M Field, CACN NAG - 1995 - aviation.uiuc.edu

... or from a more world-oriented frame of **reference**. ... near and far domain also requires the **eyes** to refocus. ... very few have carefully controlled the **design** to allow ...

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Executive summary

S Term, L Term, OO Production, OO Production, PS ... - ntl.bts.gov

... 4.3.2 Design and develop measures of safety performance. ... there is no reasonable way to eliminate **errors** altogether. ... is needed to act as the **reference** for the ...

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[umtri](#)

H Yoo, O Tsimhoni, H Watanabe, P Green, R Shah - www-personal.engin.umich.edu

... Abstract To **design** automotive head up displays, the extent to which ... were the response times and number of **errors** for each ... a HUD on a 3 row by 5 column grid. ...

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